

R Camp Cheat Sheet: The Basics
R Camp 2018
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Symbol	What It is	Used For	Examples
<-	Assignment arrow	Naming an object	<code>x <- 2.4</code> tells R that any time you use x you mean 2.4
#	Pound sign, or hashtag	"Commenting out". (Telling R not to execute some code.) Good for making notes to yourself.	<code>x <- 55 # a number</code> x [1] 55
==	Equals	Asking "R, are these two things equal?"	<code>x <- 3</code> <code>x == 5</code> [1] FALSE
&	And	Grouping together two statements to determine if they are BOTH true	<code>x <- 3</code> <code>x==5 & x==3</code> [1] FALSE
	Or	Grouping together two statements to determine if EITHER of them are true	<code>x <- 3</code> <code>x==5 x==3</code> [1] TRUE
c	Concatenate function	Putting individual numbers or words into a vector	<code>X <- c(3,2,1,5,5)</code> <code>Y <- c("Monday", "Tuesday", "Wednesday")</code>
=	Argument assignment	Passing arguments into a function (in the example: x, y, conf.level are all arguments)	<code>t.test(x=c(2,3,4,2), y=c(0,1,4,5), conf.level=0.9)</code>
()	Parentheses	Containing arguments you're passing to a function	<code>cor(x=c(2,3,4.2), y=c(0,1,4))</code> [1] 0.9739854
[]	Square brackets	'Plucking' a value or values from a vector, matrix, or data frame	<code>my.data[3,2]</code> will pull the value in the third row, second column from the dataframe or matrix named my.data <code>my.data[3,]</code> will pull all the values in the third column of my.data <code>my.data[,2]</code> will pull all the

			values in the second row of my.data
[[]]	Double square brackets	'Plucking' an object from a list	<pre>my.list <- list(humans=c("Jane","Ed","Lars"),cats=c("Maggie","Mik hail")) my.list[[1]] [1] "Jane" "Ed" "Lars" # returns the elements of the first object my.list[1] \$humans [1] "Jane" "Ed" "Lars" # returns the first object</pre>
{ }	Curly brackets (aka 'curly bois')	Grouping lines of code together rather than executing them line-by-line (mostly used for functions and loops)	<pre>{ X <- 2.4 Y <- 3*X+2 X+Y }</pre> <p>None of these lines will be executed (completed) until the final curly boi 'closes' the code segment</p>
\$	Dollar sign	Pulling an object out of a data frame or list <i>by name</i> .	<pre>my.data <- data.frame(x=c(1,2,3),y=c(0,9,8)) my.data\$x [1] 1 2 3 my.data[,1] [1] 1 2 3</pre> <p>(in small data frames, these are equivalent, in large data sets, you probably don't want to have to figure out that 'democracy' is column 154, mydata\$democracy is easier)</p>

Name	What is is	Example
Function	It takes some input(s), does something to the input(s), and spits out a desired product. There are tons built in, but you can also make your own, which is more efficient than doing the same thing over and over by hand.	<pre>plot(x,y) c(5,2,2,2)</pre>
Vector	A one-dimensional storage object. Usually formed by c()	<pre>x <- c(9,0,2,1,0) x [1] 9 0 2 1 0</pre>

<p>Matrix</p>	<p>A two-dimensional (rows and columns) storage object where all the data are of the same type Note: if you form a matrix and your data <i>aren't</i> all the same type, it'll force them to be. Usually this means your numbers become characters/strings (words)</p>	<pre>my.data <- matrix(c(1,2,3,4,5,6,7,8,9,0),nrow =5,ncol=2,byrow=T) my.data [,1] [,2] [1,] 1 2 [2,] 3 4 [3,] 5 6 [4,] 7 8 [5,] 9 0</pre>
<p>Dataframe (or Data Frame)</p>	<p>A two-dimensional (rows and columns) storage object where the data <i>do not</i> need to all be the same type. Very similar to an Excel spreadsheet.</p>	<pre>my.data <- data.frame(x=c(13,14,15,16,17),y=c ("Monday","Tuesday","Wednesday","T hursday","Friday")) my.data date day 1 13 Monday 2 14 Tuesday 3 15 Wednesday 4 16 Thursday 5 17 Friday</pre>
<p>List</p>	<p>A collection of different objects OR storage objects (!!!) (meaning: you can have a list of data frames, or matrices, or vectors). The most flexible way to store things.</p>	<pre>my.list <- list(my.name="Jane",family.names=c ("Ed","Lars"),some.numbers=c(2:10)) my.list \$my.name [1] "Jane" \$family.names [1] "Ed" "Lars" \$some.numbers [1] 2 3 4 5 6 7 8 9 10 my.list\$my.name [1] "Jane"</pre>
<p>Character</p>	<p>A data type that's not a number, basically. Sometimes called a 'string' or 'character string'.</p>	<pre>x <- "Monday" typeof(x) [1] "character"</pre>
<p>Factor</p>	<p>A type of data that looks like a string but has a specified ordering. Factors sometimes get in the way, but when they are useful, they're magical. Example: ordered logit/probit models.</p>	<pre>x <- sample(c(1:10),5) table(x) x 2 3 4 5 9 1 1 1 1 1</pre>

	<p>See also example to the right, where we retain knowledge that we <i>could</i> have had a 5 or a 6 when x is a factor (below), unlike when it's a number (above).</p>	<pre>x <- sample(as.factor(c(1:10)),5) table(x) x 1 2 3 4 5 6 7 8 9 10 1 1 1 1 0 0 1 0 0 0</pre>
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FAQs:

(1) When do I use quotation marks?!

If you're referencing a variable -- something that has inherent value to R, that R knows is just standing in for something else -- you do not use quotation marks. Otherwise, if it's not a number, use quotation marks.

Example:

```
my.data <- read.csv("the-data-set.csv")
```

Here you use quotation marks because "the-data-set.csv" means nothing at all to R. It's just the name of a file in a folder on your computer.

```
head(my.data)
```

Here you do not use quotation marks, because R knows that my.data is an object that references a data set. head, by the way, displays the first six rows of a data set, unless you tell it another number -- e.g.,

```
head(my.data,10)
```

(2) What's an "unexpected" parenthesis/bracket/comma/etc.?!

You gave R too many of something. It wasn't "expecting" to see an extra parenthesis, bracket, comma, etc., and now it wants to politely ask you what you really meant.

Example:

```
x <- c(3,3,3)
```

```
Error: unexpected ')' in "x <- c(3,3,3)"
```

```
my.data[3,]
```

```
Error: unexpected ']' in "my.data[3,]"
```